





# Creating a Graphic Score

Experiment to find sounds and textures that you would like to use. Then, use the terms in the word bank or draw a picture to represent the sections of your composition. Remember you can add or subtract sections as you choose – this is YOUR composition!

Optional: Add to your piece using symbols in the Music Bank, or create your own symbols to use!

<b>Texture and Form Bank</b>					
Loud	High			High Density	
Slow		Fast	Soft	Low Density	Low

<b>Music Bank</b>	
	Rest – No sound
	Repeat
	<i>Crescendo</i> – Grow louder
	<i>Decrescendo</i> – Grow softer

## My Composition

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